main

COLLABORATORS

	TITLE : main		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY		August 11, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

main

1.1 Aqua

```
              Aqua
Hello welcome to the documentation for Aqua Demo.

Update! Version 1.2 New ordering information
and copyright/publishing messages

Thank you for trying the demo!
Please read "installation" before starting the demo.


             -*Installation*-

          How to Purchase Aqua

             Requirements

              Features

               Story

               Author
          Aqua is available for purchase right now!
Buy it at Emerald Imaging's Online Store for only $19.95!

http://browse.to/emerald
or
http://www.telusplanet.net/public/samel
(Order form works on ALL Amiga web browsers)

Aqua is copyright ©1999 - 2001 Emerald Imaging / Kelly Samel
Published by Emerald Imaging / Kelly Samel
```

1.2 Introduction

Introduction

Chapter 1: Deodand

Somewhere in the Atlantic... A dark storm is raging. The sky is in
turmoil the greyed clouds moving swiftly overhead. Waves sway wretchedly
in agony as if to spew forth the sea's contents from the very bowels of the
earth. A sole shape sits in this great whirlwind of waves. An
off-shore oilrig that stands stubbornly against the deafing blow of the
wind. Suddenly from high above comes a fist of lighting followed by a
thundering so intense that everything around seems to pause for a moment,
eyes wide, wondering. The billowing wind and boiling sea slowly recover
from the attack and continue their own assault on the rig. What happens
next is not quite clear, another flash, a sound, a haze, a whirling unseen
force. The sky calms, the clouds slow, and the waves roll more softly.
Where once a solid structure stood there is nothing. Only a barren sea and
slumping sky is left. The wind cries.

The next day...

You have heard of the mysterious sinking of the oilrig and, always being
the opportunist, decide that there could be valuable salvage left from the
crash. Valuable salvage that could be worth a lot! You must find a way
to explore the abandoned crash site. Scuba gear won't due; the wreckage
would be too deep beneath the waves. There has to be a way! You finally
rent a mini-sub from a poor researcher that needs the money to continue
his work. Always the opportunist.

Soon afterwards...

You are now standing on the dock leading to the vessel, ready to begin your
grand treasure hunt. Unbeknownst to you a secret lies deep beneath the cold
waves of the sea. A secret that will lead you on the journey of your life.
A journey into a world unknown to mankind. A world filled with magic,
beauty, wonder, enigma, and a destructive force that rules over all it's
kingdoms. Hardship, intrigue and great rewards await the
one brave enough to take the challenge. Are you up to it?

It is now time for you to write the remaining chapters of this story,
chapters that will be shaped by the events that follow in your path.
Go Forth!

1.3 Requirements

Requirements

- Amiga computer
- 68020 or higher processor
- AGA or RTG display (Picasso96 or CGFX4)
- AHI installed
- 8MB of ram
- OS3.x
- CD-ROM
- HardDrive

1.4   Buy

How to purchase Aqua

Aqua is available for purchase right now!
Buy it at Emerald Imaging's Online Store for only $19.95!
Or request it at your favourite Amiga dealer

http://browse.to/emerald
or
http://www.telusplanet.net/public/samel

(Order form works on ALL Amiga web browsers)

1.5   Installation

Installation

Preparation

Double-click the ScreenMode program.

It will ask you for a screenmode to use with the demo.
Try to choose something as close as possible to 640x400 in size.
Example: "NTSC:High Res Laced"

Make sure you have AHI installed and working on your system.

After that simply run either the AGA or RTG version
depending on your display device and selected mode.

Thats all!

Note: You must also have some "monitors" installed in
      "Devs:Monitors/" to be able to choose a screen mode.
       NTSC or RTG displays are advisable.

if you encounter any problems email Emerald Imaging at:
samel@telusplanet.net

1.6   Features

Features

Aqua is a great new adventure game.

It features:
- Hi-resolution gfx
- 3D Raytraced visuals
- animated cut-scenes

- Sampled sound
- Easy point'n'click control
- Saving and loading at any point in the game
- Lots of interactions
- First person perspective
- ScreenMode requestor
- Multitasking
- AGA and RTG compatible
- And much more...

1.7 Author

Author

Aqua is written by Kelly Samel.
Beta testing by Wayne Samel.
Developed by Emerald Imaging.

Aqua was entirely developed on Amiga computers
for Amiga computers using Amiga software.
The primary development machine was a 68060
equipped Amiga 1200.

Send questions and comments to Kelly Samel at:
samel@telusplanet.net

Please check out the Emerald Imaging website at:
http://browse.to/emerald
or
http://www.telusplanet.net/public/samel